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The Ultimate HTML Reference **HTML Manual of Style : a Clear, Concise Reference for Hypertext Markup Language (including HTML5). HTML Programmer's Reference** Even More Excellent HTML Even More Excellent HTML with Reference Guide **HTML Web Developer's Reference Guide** **HTML Manual of Style** *The Essential Guide to HTML5 and CSS3 Web Design* Hello! HTML5 & CSS3 *HTML5 Pocket Reference* **HTML Programmer's Reference** **HTML & CSS: The Complete Reference, Fifth Edition** **Dynamic HTML: The Definitive Reference** Beginning HTML with CSS and XHTML **The HTML Pocket Guide** HTML Guide to HTML, JavaScript and PHP **HTML and CSS** *The Hip Pocket Guide to HTML 3.2* *HTML and XHTML Pocket Reference* **The Web Publisher's Illustrated Quick Reference** **Dynamic HTML** Html Guide *HTML Dog* *Html5* *Beginning HTML with CSS and XHTML* **Html5** *Julia 1.0 Programming* *Complete Reference Guide* **HTML 4 For Dummies** **Learn HTML for Beginners** **INST HTML PROG, HTML & CSS** *The Web Publisher's Illustrated Quick Reference* *HTML, XHTML and CSS For Dummies* **The Essential Guide to CSS and HTML Web Design** **HTML5 Pocket Reference** **HTML Pocket Reference** *bookdown* Html & Css Programming

This text is an indispensable compendium for Web content developers. It contains everything you need to create functional cross-platform Web applications. HTML, or hypertext mark-up language, is the standard for all world wide web pages throughout the world. With HTML 3.0 new features have been added and in addition VRML, the virtual reality mark-up language, is also attracting attention to enable browsers to move through "virtual reality" web sites. This book provides a reference guide to both HTML and VRML modelled on the author's previous successful reference guides to AutoCad. Each HTML and VRML command is given a

description, its syntax, and examples of its use. - Visual snapshots of each markup in use.- Each HTML tag is marked with its version number to highlight the new 3.0 features.- Covers all the known VRML tags for 2.0.- Examples cover related and optional attributes. Learn dynamic programming with Julia to build apps for data analysis, visualization, machine learning, and the web Key FeaturesLeverage Julia's high speed and efficiency to build fast, efficient applicationsPerform supervised and unsupervised machine learning and time series analysisTackle problems concurrently and in a distributed environmentBook Description Julia offers the high productivity and ease of use of Python and R with the lightning-fast speed of C++. There's never been a better time to learn this language, thanks to its large-scale adoption across a wide range of domains, including fintech, biotech and artificial intelligence (AI). You will begin by learning how to set up a running Julia platform, before exploring its various built-in types. This Learning Path walks you through two important collection types: arrays and matrices. You'll be taken through how type conversions and promotions work, and in further chapters you'll study how Julia interacts with operating systems and other languages. You'll also learn about the use of macros, what makes Julia suitable for numerical and scientific computing, and how to run external programs. Once you have grasped the basics, this Learning Path goes on to how to analyze the Iris dataset using DataFrames. While building a web scraper and a web app, you'll explore the use of functions, methods, and multiple dispatches. In the final chapters, you'll delve into machine learning, where you'll build a book recommender system. By the end of this Learning Path, you'll be well versed with Julia and have the skills you need to leverage its high speed and efficiency for your applications. This Learning Path includes content from the following Packt products: Julia 1.0 Programming - Second Edition by Ivo

Balbaert Julia Programming Projects by Adrian Salceanu What you will learn Create your own types to extend the built-in type system Visualize your data in Julia with plotting packages Explore the use of built-in macros for testing and debugging Integrate Julia with other languages such as C, Python, and MATLAB Analyze and manipulate datasets using Julia and DataFrames Develop and run a web app using Julia and the HTTP package Build a recommendation system using supervised machine learning Who this book is for If you are a statistician or data scientist who wants a quick course in the Julia programming language while building big data applications, this Learning Path is for you. Basic knowledge of mathematics and programming is a must. Annotation Need help finding the right HTML5 element or attribute for your web page or application? HTML5 Pocket Reference is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start- and end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you're an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable. The Essential Guide to HTML5 and CSS3 Web Design has been fully revised from its critically acclaimed first edition, and updated to include all of the new features and best practices of HTML5 and CSS3. This book reveals all you'll need to design great web sites that are standards-compliant, usable, and aesthetically pleasing, but it won't overwhelm you with waffle, theory, or obscure details! You will find The Essential Guide to HTML5 and CSS3 Web Design invaluable at any stage of your career, with its mixture of practical tutorials and reference material. Beginners will quickly pick up the basics, while more

experienced web designers and developers will keep returning to the book again and again to read up on techniques they may not have used for a while, or to look up properties, attributes and other details. This book is destined to become a close friend, adopting a permanent place on your desk. The Essential Guide to HTML5 and CSS3 Web Design starts off with a brief introduction to the web and web design, before diving straight in to HTML5 and CSS3 basics, reusing code, and other best practices you can adopt. The book then focuses on the most important areas of a successful web site: typography, images, navigation, tables, layouts, forms and feedback (including ready-made PHP scripts) and browser quirks, hacks and bugs. The Essential Guide to HTML5 and CSS3 Web Design is completely up-to-date, covering support of the newest standards in all the latest browsers, including IE 9 and Firefox 4. The last chapter of the book provides several case studies to dissect and learn from, including all the most popular web site archetypes—a blog, a store front, a corporate home page, and an online gallery. You'll also appreciate several detailed reference appendices covering CSS, HTML, color references, entities, and more—any details you need to look up will be close at hand. There are a lot of books out there covering CSS and HTML, but this one stands out from the crowd by combining all the best aspects of reference and tutorial books — it teaches everything you need to know to design great web sites, and moves at a fast pace, eschewing unnecessary theory and obscure details. It is designed so that any level of web designer or developer will find this to be an essential guide. It teaches the basics of CSS and HTML before quickly moving on to cover in depth all of the essential areas of web design, including forms, tables, typography, layout, browser quirks and more. A one-stop guide to the essentials of web development including popular frameworks such as jQuery, Bootstrap, AngularJS, and Node.js About This Book Understand the essential elements of HTML, CSS, and JavaScript, including how and when to use them Walk through three of the best and most popular web development frameworks - jQuery, Bootstrap, and AngularJS References for any function you will need in your day-to-day web development Who This Book Is For This book is perfect for beginners but more advanced

web developers will also benefit. Laid out so you can refer to as much or as little as you need to, with this book you can exhaustively explore essential concepts for modern web developers. What You Will Learn Explore detailed explanations of all the major HTML elements and attributes, illustrated with examples Take a deep dive into CSS properties and functions and master their usage Find clear, concise descriptions of JavaScript syntax and expressions Recognize various JavaScript design patterns and learn the basics of JavaScript object-orientated programming Implement the latest ECMAScript 6 for client-side scripting in your web applications Discover new ways to develop your website's front end quickly and easily using Bootstrap Write JavaScript extensibly using jQuery-JavaScript's feature-rich library Delve into the key Node.js modules used in JavaScript server-side programming Access AngularJS 's important modules, controllers, directives, and services quickly In Detail This comprehensive reference guide takes you through each topic in web development and highlights the most popular and important elements of each area. Starting with HTML, you will learn key elements and attributes and how they relate to each other. Next, you will explore CSS pseudo-classes and pseudo-elements, followed by CSS properties and functions. This will introduce you to many powerful and new selectors. You will then move on to JavaScript. This section will not just introduce functions, but will provide you with an entire reference for the language and paradigms. You will discover more about three of the most popular frameworks today—Bootstrap, which builds on CSS, jQuery which builds on JavaScript, and AngularJS, which also builds on JavaScript. Finally, you will take a walk-through Node.js, which is a server-side framework that allows you to write programs in JavaScript. Style and approach This book is an easy-to-follow, comprehensive reference guide. Each topic, function, or element is listed methodically along with parameters, return values, and descriptions. Examples are also included to help you put the concepts to use quickly in the real world. Anyone who wants to learn about HTML will benefit from this book. The chapters give readers a basic grounding in all aspects of HTML, while the reference section features access to valuable

information in a concise and easy format. The indispensable introductory reference guide to HTML, XHTML and CSS Even though new technologies enable people to do much more with the Web, in the end HTML, XHTML and CSS are still at the root of any Web site. The newest edition of this bestselling guide is fully updated and revised for the latest technology changes to the field, including HTML5 and CSS3. Illustrated in full color, this book provides beginner and advanced coders the tools they need to be proficient at these programming languages. Shows you how to create a Web page and formulate XHTML document structure Addresses working with content management systems (WordPress, Drupal, and Joomla), and designing for mobile devices (iPhone, BlackBerry, and Android) Introduces HTML5 and CSS3, tools critical to mobile Web development Reviews working with text, lists, and images, and customizing links Demonstrates ways to employ cascading style sheets (CSS) and get creative with colors and fonts Details integrating scripts with XHTML and understanding deprecated HTML markup tags Written by two veteran computer whizzes, HTML, XHTML and CSS For Dummies will help you get the design results you want! The Definitive Guide to HTML & CSS--Fully Updated Written by a Web development expert, the fifth edition of this trusted resource has been thoroughly revised and reorganized to address HTML5, the revolutionary new Web standard. The book covers all the elements supported in today's Web browsers--from the standard (X)HTML tags to the archaic and proprietary tags that may be encountered. HTML & CSS: The Complete Reference, Fifth Edition contains full details on CSS 2.1 as well as every proprietary and emerging CSS3 property currently supported. Annotated examples of correct markup and style show you how to use all of these technologies to build impressive Web pages. Helpful appendixes cover the syntax of character entities, fonts, colors, and URLs. This comprehensive reference is an essential tool for professional Web developers. Master transitional HTML 4.01 and XHTML 1.0 markup Write emerging standards-based markup with HTML5 Enhance presentation with Cascading Style Sheets (CSS1 and CSS 2.1) Learn proprietary and emerging CSS3 features Learn how to read (X)HTML

document type definitions (DTDs) Apply everything in an open standards-focused fashion Thomas A. Powell is president of PINT, Inc. (pint.com), a nationally recognized Web agency. He developed the Web Publishing Certificate program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book and Ajax: The Complete Reference, and co-author of JavaScript: The Complete Reference. After years of using spacer GIFs, layers of nested tables, and other improvised solutions for building your web sites, getting used to the more stringent "standards-compliant" design that is de rigueur among professionals today can be intimidating. With standards-driven design, keeping style separate from content is not just a possibility but a reality. You no longer use HTML and XHTML as design tools, but strictly as ways to define the meaning and structure of web content. And Cascading Style Sheets (CSS) are no longer just something interesting to tinker with, but a reliable method for handling all matters of presentation, from fonts and colors to page layout. When you follow the standards, both the site's design and underlying code are much cleaner. But how do you keep all those HTML and XHTML tags and CSS values straight? Jennifer Niederst-Robbins, the author of our definitive guide on standards-compliant design, Web Design in a Nutshell, offers you the perfect little guide when you need answers immediately: HTML and XHTML Pocket Reference. This revised and updated new edition takes the top 20% of vital reference information from her Nutshell book, augments it judiciously, cross-references everything, and organizes it according to the most common needs of web developers. The result is a handy book that offers the bare essentials on web standards in a small, concise format that you can use carry anywhere for quick reference. This guide will literally fit into your back pocket. Inside HTML and XHTML Pocket Reference, you'll find instantly accessible alphabetical listings of every element and attribute in the HTML 4.01 and XHTML 1.0 Recommendations. This is an indispensable reference for any serious web designer, author, or programmer who needs a fast on-the-job resource when working with established web standards. Html & CSS

Programming: The Ultimate guide on how You can write Html and CSS in Under 10 Hours Internet is truly the greatest revolution in the world. It has made the information access and knowledge dissemination easier. The web pages which are the backbone of the internet have also undergone many changes. HTML and CSS programming used since earlier days of the internet still have wide usage in building web pages. This book brings the beauty of HTML and CSS programming in front of readers. If you are naïve web developer, you can learn various aspects of HTML and CSS programming within 10 hours. Various features of this book are: * Most of the essential functions of HTML and CSS are covered here. * To learn HTML and CSS from scratch, 10 hours is the minimum time needed with the help of this book. * The language is easy to understand and follow. * Ample amount of code snippets are given to have hands on programming experience. * Basics to advanced concepts on HTML and CSS are covered. Hence, an experienced programmer will also find this book helpful as a reference guide. * Web designing and development become simple to learn with the help of this guide. * All common elements of front end web designing and development are extensively covered. Explore the world of web designing and development with this book. Create your own websites... Understand the code in other web sites, too! HTML texts from other academic publishers treat HTML in a step-by-step cookbook fashion, as though it were a simple software application, limiting the amount of material and concepts covered. Unique in the marketplace, Gottleber and Trainor's Even More Excellent HTML combines the pedagogical support of academic texts with the comprehensive coverage found in trade books. No previous knowledge of HTML or Web design is assumed. If you are at all familiar with HTML, chances are you want to know more about the cutting-edge digital development toolbox, HTML5. Whether you are building your knowledge base from scratch or you are a seasoned user of HTML, this guide will be an excellent reference source to learn more about the changes and additions to HTML that will be affecting a browser near you! bookdown: Authoring Books and Technical Documents with R Markdown presents a much easier way to write books and technical publications than

traditional tools such as LaTeX and Word. The bookdown package inherits the simplicity of syntax and flexibility for data analysis from R Markdown, and extends R Markdown for technical writing, so that you can make better use of document elements such as figures, tables, equations, theorems, citations, and references. Similar to LaTeX, you can number and cross-reference these elements with bookdown. Your document can even include live examples so readers can interact with them while reading the book. The book can be rendered to multiple output formats, including LaTeX/PDF, HTML, EPUB, and Word, thus making it easy to put your documents online. The style and theme of these output formats can be customized. We used books and R primarily for examples in this book, but bookdown is not only for books or R. Most features introduced in this book also apply to other types of publications: journal papers, reports, dissertations, course handouts, study notes, and even novels. You do not have to use R, either. Other choices of computing languages include Python, C, C++, SQL, Bash, Stan, JavaScript, and so on, although R is best supported. You can also leave out computing, for example, to write a fiction. This book itself is an example of publishing with bookdown and R Markdown, and its source is fully available on GitHub. A mainstream product is updated to include the latest technologies and new versions of browsers from Microsoft and Netscape, lengthy discussions on XML and DHTML, along with working examples of user interface modifications, object movements, and examples of how XML relates to HTML. The Definitive Guide to HTML and CSS--Fully Updated Written by a Web development expert, the fifth edition of this trusted resource has been thoroughly revised and reorganized to address HTML5, the revolutionary new Web standard. The book covers all the elements supported in today's Web browsers--from the standard (X)HTML tags to the archaic and proprietary tags that may be encountered. HTML and CSS: The Complete Reference, Fifth Edition contains full details on CSS 2.1 as well as every proprietary and emerging CSS3 property currently supported. Annotated examples of correct markup and style show you how to use all of these technologies to build impressive Web pages. Helpful appendixes cover the syntax of

character entities, fonts, colors, and URLs. This comprehensive reference is an essential tool for professional Web developers. Master transitional HTML 4.01 and XHTML 1.0 markup Write emerging standards-based markup with HTML5 Enhance presentation with Cascading Style Sheets (CSS1 and CSS 2.1) Learn proprietary and emerging CSS3 features Learn how to read (X)HTML document type definitions (DTDs) Apply everything in an open standards-focused fashion Thomas A. Powell is president of PINT, Incorporated (pint.com), a nationally recognized Web agency. He developed the Web Publishing Certificate program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book and Ajax: The Complete Reference, and co-author of JavaScript: The Complete Reference. In this pocket reference, Jennifer Niederst, the author of the best-selling "Web Design in a Nutshell, " delivers a concise guide to every HTML tag. Each tag entry includes: Detailed information on the tag's attributesSupport information on browsers such as Netscape Navigator, Microsoft Internet Explorer, Opera, and WebTVHTML 4.0 support information, including whether the tag is deprecated in the current specIn addition to tag-by-tag descriptions, you'll find useful charts on such topics as: Character entitiesDecimal-to-hexadecimal conversionsColor namesNiederst also provides context for the tags, indicating which tags are grouped together and bare-bones examples of how standard web page elements are constructed.This pocket reference is targeted at web designers and web authors and is likely to be the most dog-eared book on every web professional's desk. Need to learn HTML and CSS fast? This best-selling reference's visual format and step-by-step, task-based instructions will have you up and running with HTML in no time. In this updated edition author Bruce Hyslop uses crystal-clear instructions and friendly prose to introduce you to all of today's HTML and CSS essentials. The book has been refreshed to feature current web design best practices. You'll learn how to design, structure, and format your website. You'll learn about the new elements and form input types in HTML5. You'll create and use images, links, styles, and forms; and you'll add video, audio, and other

multimedia to your site. You'll learn how to add visual effects with CSS3. You'll understand web standards and learn from code examples that reflect today's best practices. Finally, you will test and debug your site, and publish it to the web. Throughout the book, the author covers all of HTML and offers essential coverage of HTML5 and CSS techniques. This is a reference guide to both HTML and VRML, modelled on the author's previous reference guides to AutoCAD. Each HTML and VRML command is given a description, its syntax and examples of its use. Version 3.0 features are highlighted. A comprehensive, all-in-one reference for all levels of HTML developers. This bestselling book combines theory and practice, and includes extensive examples. Summary Hello! HTML5 & CSS3 is written for the web designer or developer who wants a fast, example-oriented introduction to the new HTML and CSS features. This snappy, user-friendly, and fun guide will get you started right away. About this Book Whether you're building web pages, mobile apps, or desktop apps, you need to learn HTML5 and CSS3. So why wait? Hello! HTML5 & CSS3 is a smart, snappy, and fun way to get started now. In this example-rich guide to HTML5 and CSS3, you'll start with a user-friendly introduction to HTML5 markup and then take a quick tour through forms, graphics, drag-and-drop, multimedia, and more. Next, you'll explore CSS3, including new features like drop shadows, borders, colors, gradients, and backgrounds. Every step of the way, you'll find hands-on examples, both large and small, to help you learn by doing. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's inside Easy-to-follow intro to HTML5 and CSS3 Fully illustrated and loaded with examples Designed for low-stress learning No prior experience needed! Table of Contents PART 1 LEARNING HTML5 Introducing HTML5 markup HTML5 forms Dynamic graphics Audio and video Browser-based APIs Network and location APIs PART 2 LEARNING CSS3 New CSS language features Layout with CSS3 Motion and color Borders and backgrounds with CSS3 Text and fonts No one can memorize the hundreds of HTML tags that make up the 4.01 standard. HTML 4 For Dummies Quick Reference, 2nd Edition provides a guide to

all the updated HTML tags as well as easy-to-follow information on building HTML Web pages and sites and posting your work online. Unique to this Quick Reference is a full-color Cheat Sheet that displays 216 colors available for use on a Web page with HTML. Covers all versions of HTML, including 4; a quick reference guide with concise explanations of all HTML elements and attributes; a memory jogger and idea book. Need help finding the right HTML5 element or attribute for your web page or application? HTML5 Pocket Reference is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start- and end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you're an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable. If you are at all familiar with HTML, chances are you want to know more about the cutting-edge digital development toolbox, HTML5. Whether you are building your knowledge base from scratch or you are a seasoned user of HTML, this guide will be an excellent reference source to learn more about the changes and additions to HTML that will be affecting a browser near you! "The Ultimate HTML Reference" is just that" comprehensive, authoritative, and completely up-to-date. The book covers: Every element in the HTML and XHTML Specifications, including an example of its correct use Coverage of deprecated elements and those from the upcoming HTML 5 specification The popular microformats so you can future-proof your website Detailed browser compatibility information for every element will save you hours of painful debugging and frustration Why another HTML book? Web development has changed with the

advent of web standards, rendering older books obsolete. The code and techniques in this book are strictly standards compliant, so readers' web pages will work properly in most web browsers, be lean and small in file size, accessible to web users with disabilities, and easily located by search engines such as Google. The book uses practical examples to show how to structure data correctly using (X)HTML, the basics of styling it and laying it out using Cascading Style Sheets (CSS,) and adding dynamic behavior to it using JavaScript - all as quickly as possible. This book enables readers to quickly develop a working knowledge of HTML, JavaScript and PHP. The text emphasizes a hands-on approach to learning and makes extensive use of examples. A detailed science, engineering, or mathematics background is not required to understand the material, making the book ideally suitable for self-study or an introductory course in programming. Features: describes the creation and use of HTML documents; presents fundamental concepts of client-side and server-side programming languages; examines JavaScript and PHP implementation of arrays, built-in and user-defined methods and functions, math capabilities, and input processing with HTML forms; extends programming fundamentals to include reading and writing server-based files, command-line interfaces, and an introduction to GD graphics; appendices include a brief introduction to using a "pseudocode" approach to organizing solutions to computing problems; includes a Glossary and an extensive set of programming exercises. Why another HTML book? Web development has changed with the advent of web standards, rendering older books obsolete. The code and techniques in this book are strictly standards compliant, so readers' web pages will work properly in most web browsers, be lean and small in file size, accessible to web users with disabilities, and easily located by search engines such as Google. The book uses practical examples to show how to structure data correctly using (X)HTML, the basics of styling it and laying it out using Cascading Style Sheets (CSS,) and adding dynamic behavior to it using JavaScript - all as quickly as possible. Covers basic information developed for Hypertext Mark-up Language version 4. This 6-page laminated guide includes detailed information on: constructing

forms, HTML tags, character formatting, lists and tables, hyperlinks to URLs, images and image maps, and sound and animation. For readers who want to design Web pages that load quickly, are easy to update, accessible to all, work on all browsers and can be quickly adapted to different media, this comprehensive guide represents the best way to go about it. By focusing on the ways the two languages--XHTML and CSS--complement each other, Web design pro Patrick Griffiths provides the fastest, most efficient way of accomplishing specific Web design tasks. With Web standards best practices at its heart, it outlines how to do things the right way from the outset, resulting in highly optimized web pages, in a quicker, easier, less painful way than users could hope for! Split into 10 easy-to-follow chapters such as Text, Images, Layout, Lists, and Forms, and coupled with handy quick-reference XHTML tag and CSS property appendixes, HTML Dog is the perfect guide and companion for anyone wanting to master these languages. Readers can also see the lessons in action with more than 70 online examples constructed especially for the book. With so much information about web development and online coding tutorials out there, it can be difficult to know where to start. Many guides, websites and books can be confusing and don't make it easy for those starting out, wanting to build a solid foundation and understanding. Learn HTML for Beginners fills in the gap and provides a great place to start learning something new. Using a straightforward, step-by-step, visual approach, you'll learn to Understand HTML tags and elements Understand CSS selectors Style tables, lists, and forms Style text, headings and paragraphs Learn to use web safe fonts and google fonts in your web pages Insert images, audio and video into web pages Align your content and build site structure using new HTML5 elements Learn to harness the power of CSS to style your text and build your site layout Understand web servers and how the serve pages to web browsers Familiarize yourself with HTML & CSS syntax with appendix reference guides to help you write your code. Techniques are illustrated step-by-step using full color screen prints throughout, together with concise, easy to follow text from an established expert in the field, provides a comprehensive guide to HTML & CSS programming.

If you want to learn to code quickly and easily, this is the guide you need. This handy low-priced book is packed with HTML/XHTML definitions and tips, including those for HTML5 elements in depth. Snappy writing and illustrative code samples walk readers through HTML uses and element definitions. Handy pocket size provides a convenient reference for HTML coders. A true companion to standards-compliant design. The HTML Pocket Guide is for both beginning users, who want an introduction to HTML, and more advanced users, who are looking for a convenient reference. While HTML5 is still under development, browser manufacturers are already supporting many of its features in Google Chrome, Firefox, Opera, Safari, and the upcoming Internet Explorer 9. So, now is the time to start learning about it. The HTML Pocket Guide is a valuable companion to creating standards-compliant markup that will help Web designers and developers quickly define content and meaning. Accessible, convenient, and inexpensive, this pocket guide is exactly what web designers and developers need. Packed with information on the 80 most-used HTML tags, arranged alphabetically, this task-oriented cross-reference makes it easy to locate tags by function. Syntax and sample code entries help the developer remember forgotten information and get on with their job. Packed with information on the latest Web specifications including HTML 4.01, CSS2, DOM Level 2, and Java Script 1.5, this guide also details the latest version of the major browsers.

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