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Achieve any cost goals in half the time and achieve stable production with quality designed in right-the-first-time. Design for Manufacturability: How to Use Concurrent Engineering to Rapidly Develop Low-Cost, High-Quality Products for Lean Production is still the definitive work on DFM. This second edition extends the proven methodology to the most advanced product development process with the addition of the following new, unique, and original topics, which have never been addressed previously. These topics show you how to: Cut cost from 1/2 to 1/10 in 9 categories—with ways to remove that much cost from product charges and pricing Commercialize innovation—starting with Manufacturable Research and learning from the new section on scalability, you will learn how to design products and processing equipment to quickly scale up to any needed demand or desired growth. Design product families that can be built "on-demand" in platform cells that also "mass customize" products to-order Make Lean production easier to implement with much more effective results while making build-to-order practical with spontaneous supply chains and eliminating forecasted inventory by including an updated chapter on "Designing Products for Lean Production" The author's 30 years of experience teaching companies DFM based on pre-class surveys and plant tours is the foundation of this most advanced design process. It includes incorporating dozens of proven DFM guidelines through up-front concurrent-engineering teamwork that cuts the time to stable production in half and curtails change orders for ramps, rework, redesign, substituting cheaper parts, change orders to fix the changes, unstable design specs, part obsolescence, and late discovery of manufacturability issues at periodic design reviews. This second edition is for the whole product development community, including: Engineers who want to learn the most advanced DFM techniques Managers who want to lead the most advanced product development Project team leaders who want to immediately apply all the principles taught in this book in their own micro-climate Improvement leaders and champions who want to implement the above and ensure that the company can design products and versatile processing equipment for low-volume/high-mix product varieties Designing half to a tenth of cost categories can avoid substituting cheap parts, which degrades quality, and encourages standardization and spontaneous supply chains, which will encourage Lean initiatives. Using cellular manufacturing to shift production between lines for mixed production of platforms and build-to-order to offer the fastest order fulfillment can beat any competitors' delivery time. This comprehensive book examines a range of examples, prepared by a diverse group of academic and industry practitioners, which demonstrate how cloud-based simulation is being extensively used across many disciplines, including cyber-physical systems engineering. This book is a compendium of the state of the art in cloud-based simulation that instructors can use to inform the next generation. It highlights the underlying infrastructure, modeling paradigms, and simulation methodologies that can be brought to bear to develop the next generation of systems for a highly connected society. Such systems, aptly termed cyber-physical systems (CPS), are now widely used in e.g. transportation systems, smart grids, connected vehicles, industrial production systems, healthcare, education, and defense. Modeling and simulation (M&S), along with big data technologies, are at the forefront of complex systems engineering research. The disciplines of cloud-based simulation and CPS engineering are evolving at a rapid pace, but are not optimally supporting each other's advancement. This book brings together these two communities, which already serve multi-disciplinary applications. It provides an overview of the simulation technologies landscape, and of infrastructure pertaining to the use of cloud-based environments for CPS engineering. It covers the engineering, design, and application of cloud simulation technologies and infrastructures applicable for CPS engineering. The contributions share valuable lessons learned from developing real-time embedded and robotic systems deployed through cloud-based infrastructures for application in CPS engineering and IoT-enabled society. The coverage incorporates cloud-based M&S as a medium for facilitating CPS engineering and governance, and elaborates on available cloud-based M&S technologies and their impacts on specific aspects of CPS engineering. Explore engineering as a career with this introduction for ages 12 to 16 The job of an engineer is to solve all sorts of complex challenges facing the world while improving our lives through creative, innovative ideas. This engineering book for teens gives you a look into what engineers do and how they drive society forward through math and science. From designing tablets and smartphones to reimagining the way we collect and store renewable energy, this engineering book for teens introduces you to the major engineering disciplines and their distinct specialties, famous engineers throughout history, and more. Engineering for Teens offers: Engineering fundamentals—Discover the four main branches of engineering and their different specialties. Inspired inventions—Get examples of the incredible things that engineers have created, like fuel cells and medicines. Inclusivity in engineering—Learn all about the diversity within the field of engineering. Discover the wonders of engineering and prepare yourself for a life of scientific discovery with this engineering book for teens. Shows how the engineering curriculum can be a site for rendering social justice visible in engineering, for exploring complex socio-technical interplays inherent in engineering practice, and for enhancing teaching and learning Using social justice as a catalyst for curricular transformation, Engineering Justice presents an examination of how politics, culture, and other social issues are inherent in the practice of engineering. It aims to align engineering curricula with socially just outcomes, increase enrollment among underrepresented groups, and lessen lingering gender, class, and ethnicity gaps by showing how the power of engineering knowledge can be explicitly harnessed to serve the underserved and address social inequalities. This book is meant to transform the way educators think about engineering curricula through creating or transforming existing courses to attract, retain, and motivate engineering students to become professionals who enact engineering for social justice. Engineering Justice offers thought-provoking chapters on: why social justice is inherent yet often invisible in engineering education and practice; engineering design for social justice; social justice in the engineering sciences; social justice in humanities and social science courses for engineers; and transforming engineering education and practice. In addition, this book: Provides a transformative framework for engineering educators in service learning, professional communication, humanitarian engineering, community service, social entrepreneurship, and social responsibility Includes strategies that engineers on the job can use to advocate for social justice issues and explain their importance to employers, clients, and supervisors Discusses diversity in engineering educational contexts and how it affects the way students learn and develop Engineering Justice is an important book for today's professors, administrators, and curriculum specialists who seek to produce the best engineers of today and tomorrow. Kids learn about everyday projects created by engineers. Specifically designed as an introduction to the exciting world of engineering, ENGINEERING FUNDAMENTALS: AN INTRODUCTION TO ENGINEERING encourages students to become engineers and prepares them with a solid foundation in the fundamental principles and physical laws. The book begins with a discovery of what engineers do as well as an inside look into the various areas of specialization. An explanation on good study habits and what it takes to succeed is included as well as an introduction to design and problem solving, communication, and ethics. Once this foundation is established, the book moves on to the basic physical concepts and laws that students will encounter regularly. The framework of this text teaches students that engineers apply physical and chemical laws and principles as well as mathematics to design, test, and supervise the production of millions of parts, products, and services that people use every day. By gaining problem solving skills and an understanding of fundamental principles, students are on their way to becoming analytical, detail-oriented, and creative engineers. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. TRB Special Report 306: Naval Engineering in the 21st Century: The Science and Technology Foundation for Future Naval Fleets examines the state of basic and applied research in the scientific fields that support naval engineering and explores whether Office of Naval Research (ONR) activities, under its National Naval Responsibility for Naval Engineering (NRR-NE) initiative, have been effective in sustaining these fields. This beginning graduate textbook teaches data science and machine learning methods for modeling, prediction, and control of complex systems. The Engineering Handbook is a resource book that every engineering professional must have. Filled with a unique cross-section of engineering fields, it provides easy access to information in areas within, and also outside of, the reader's area of specialization. The editors and members of the advisory board have designed the information within the book to be complete and readily accessible to the modern engineer, with: Provides a systematic approach to engineering documentation for companies with small manual systems to those with mass production facilities. Competitive Engineering documents Tom Gilb's unique, ground-breaking approach to communicating management objectives and systems engineering requirements, clearly and unambiguously. Competitive Engineering is a revelation for anyone involved in management and risk control. Already used by thousands of project managers and systems engineers around the world, this is a handbook for initiating, controlling and delivering complex projects on time and within budget. The Competitive Engineering methodology provides a practical set of tools and techniques that enable readers to effectively design, manage and deliver results in any complex organization - in engineering, industry, systems engineering, software, IT, the service sector and beyond. Elegant, comprehensive and accessible, the Competitive Engineering methodology provides a practical set of tools and techniques that enable readers to

effectively design, manage and deliver results in any complex organization - in engineering, industry, systems engineering, software, IT, the service sector and beyond. Provides detailed, practical and innovative coverage of key subjects including requirements specification, design evaluation, specification quality control and evolutionary project management Offers a complete, proven and meaningful 'end-to-end' process for specifying, evaluating, managing and delivering high quality solutions Tom Gilb's clients include HP, Intel, CitiGroup, IBM, Nokia and the US Department of Defense Describes how engineers think and feel about their work, and argues that engineering is a response to creative impulses Vols. for 19 - include the directory issue of the American Railway Engineering Association. What makes a windup toy get up and go? How does an earbud operate? And why does the line you're waiting in always seem the slowest? Get middle-schoolers engaged in the fascinating science behind familiar items with More Everyday Engineering. Like Everyday Engineering, this compilation brings together activities based on the "Everyday Engineering" columns from NSTA's award-winning journal Science Scope. Thirteen hands-on investigations focus on three aspects of engineering: designing and building, reverse engineering to learn how something works, and constructing and testing models. Like the original collection, this book is easy to use. Each investigation is a complete lesson that includes in-depth teacher background information, expected sample data, a materials list, and a student activity sheet for recording results. The activities use simple, inexpensive materials you can find in your science classroom or at a dollar store. Whether you're a teacher, parent, or enrichment-program leader, go beyond the usual bridge-building and egg-drop activities. Spark curiosity with appealing activities that will help middle schoolers understand that engineering truly is a part of their everyday lives. An introduction to computer engineering for babies. Learn basic logic gates with hands on examples of buttons and an output LED. This book introduces and analyzes the models for engineering leadership and competency skills, as well as frameworks for industry-academia collaboration and is appropriate for students, researchers, and professionals interested in continuous professional development. The authors look at the organizational structures of engineering education in knowledge-based economies and examine the role of innovation and how it is encouraged in schools. It also provides a methodological framework and toolkit for investigating the needs of engineering and technology skills in national contexts. A detailed empirical case study is included that examines the leadership competencies that are needed in knowledge-based economies and how one university encourages these in their program. The book concludes with conceptual modeling and proposals of specific organizational structures for implementation in engineering schools, in order to enable the development of necessary skills for future engineering graduates. The overwhelming majority of a software system's lifespan is spent in use, not in design or implementation. So, why does conventional wisdom insist that software engineers focus primarily on the design and development of large-scale computing systems? In this collection of essays and articles, key members of Google's Site Reliability Team explain how and why their commitment to the entire lifecycle has enabled the company to successfully build, deploy, monitor, and maintain some of the largest software systems in the world. You'll learn the principles and practices that enable Google engineers to make systems more scalable, reliable, and efficient—lessons directly applicable to your organization. This book is divided into four sections: Introduction—Learn what site reliability engineering is and why it differs from conventional IT industry practices Principles—Examine the patterns, behaviors, and areas of concern that influence the work of a site reliability engineer (SRE) Practices—Understand the theory and practice of an SRE's day-to-day work: building and operating large distributed computing systems Management—Explore Google's best practices for training, communication, and meetings that your organization can use For Resilience Engineering, 'failure' is the result of the adaptations necessary to cope with the complexity of the real world, rather than a malfunction. Human performance must continually adjust to current conditions and, because resources and time are finite, such adjustments are always approximate. Featuring contributions from leading international figures in human factors and safety, Resilience Engineering provides thought-provoking insights into system safety as an aggregate of its various components - subsystems, software, organizations, human behaviours - and the way in which they interact. Approaches computational engineering sciences from the perspective of engineering applications Uniting theory with hands-on computer practice, this book gives readers a firm appreciation of the error mechanisms and control that underlie discrete approximation implementations in the engineering sciences. Key features: Illustrative examples include heat conduction, structural mechanics, mechanical vibrations, heat transfer with convection and radiation, fluid mechanics and heat and mass transport Takes a cross-discipline continuum mechanics viewpoint Includes Matlab toolbox and .m data files on a companion website, immediately enabling hands-on computing in all covered disciplines Website also features eight topical lectures from the author's own academic courses It provides a holistic view of the topic from covering the different engineering problems that can be solved using finite element to how each particular method can be implemented on a computer. Computational aspects of the method are provided on a companion website facilitating engineering implementation in any way. Today, software engineers need to know not only how to program effectively but also how to develop proper engineering practices to make their codebase sustainable and healthy. This book emphasizes this difference between programming and software engineering. How can software engineers manage a living codebase that evolves and responds to changing requirements and demands over the length of its life? Based on their experience at Google, software engineers Titus Winters and Hyrum Wright, along with technical writer Tom Manshreck, present a candid and insightful look at how some of the world's leading practitioners construct and maintain software. This book covers Google's unique engineering culture, processes, and tools and how these aspects contribute to the effectiveness of an engineering organization. You'll explore three fundamental principles that software organizations should keep in mind when designing, architecting, writing, and maintaining code: How time affects the sustainability of software and how to make your code resilient over time How scale affects the viability of software practices within an engineering organization What trade-offs a typical engineer needs to make when evaluating design and development decisions Fundamentals of Ground Engineering is an unconventional study guide that serves up the key principles, theories, definitions, and analyses of geotechnical engineering in bite-sized pieces. This book contains brief—one or two pages per topic—snippets of information covering the geotechnical engineering component of a typical undergraduate course in civil engineering as well as some topics for advanced courses. Written in note form, it summarizes the basic principles and theories of soil mechanics, the procedures for creating a geotechnical model, and the common analyses for slopes, foundations, and walls. Puts the mechanics into soil mechanics Presents information that is simple to use—structured around diagrams and formulae with few words Explains detailed analyses given in the longer standard texts A short, easily read summary of the basic theories and routine analyses of ground engineering, Fundamentals of Ground Engineering incorporates plenty of diagrams and concentrated data without going into detailed explanations. This text is an ideal reference for students, practicing civil engineers—senior and junior—and by engineering geologists. As more companies move toward microservices and other distributed technologies, the complexity of these systems increases. You can't remove the complexity, but through Chaos Engineering you can discover vulnerabilities and prevent outages before they impact your customers. This practical guide shows engineers how to navigate complex systems while optimizing to meet business goals. Two of the field's prominent figures, Casey Rosenthal and Nora Jones, pioneered the discipline while working together at Netflix. In this book, they expound on the what, how, and why of Chaos Engineering while facilitating a conversation from practitioners across industries. Many chapters are written by contributing authors to widen the perspective across verticals within (and beyond) the software industry. Learn how Chaos Engineering enables your organization to navigate complexity Explore a methodology to avoid failures within your application, network, and infrastructure Move from theory to practice through real-world stories from industry experts at Google, Microsoft, Slack, and LinkedIn, among others Establish a framework for thinking about complexity within software systems Design a Chaos Engineering program around game days and move toward highly targeted, automated experiments Learn how to design continuous collaborative chaos experiments Winner in its first edition of the Best New Undergraduate Textbook by the Professional and Scholarly Publishing Division of the American Association of Publishers (AAP), Kosky, et al is the first text offering an introduction to the major engineering fields, and the engineering design process, with an interdisciplinary case study approach. It introduces the fundamental physical, chemical and material bases for all engineering work and presents the engineering design process using examples and hands-on projects. Organized in two parts to cover both the concepts and practice of engineering: Part I, Minds On, introduces the fundamental physical, chemical and material bases for all engineering work while Part II, Hands On, provides opportunity to do design projects An Engineering Ethics Decision Matrix is introduced in Chapter 1 and used throughout the book to pose ethical challenges and explore ethical decision-making in an engineering context Lists of "Top Engineering Achievements" and "Top Engineering Challenges" help put the material in context and show engineering as a vibrant discipline involved in solving societal problems New to this edition: Additional discussions on what engineers do, and the distinctions between engineers, technicians, and managers (Chapter 1) New coverage of Renewable Energy and Environmental Engineering helps emphasize the emerging interest in Sustainable Engineering New discussions of Six Sigma in the Design section, and expanded material on writing technical reports Re-organized and updated chapters in Part I to more closely align with specific engineering disciplines new end of chapter exercises throughout the book A comprehensive resource that builds a bridge between engineering disciplines and the building sciences and trades, Forensic Engineering: Damage Assessments for Residential and Commercial Structures provides an extensive look into the world of forensic engineering. With a focus on investigations associated with insurance industry claims, the book describes methodologies for performing insurance-related investigations including the causation and origin of damage to residential and commercial structures and/or unhealthy interior environments and adverse effects on the occupants of these structures. Edited by an industry expert with more than 30 years of experience, and authors with more than 100 years of experience in the field, the book takes the technical aspects of engineering and scientific principles and applies them to real-world issues in a non-technical manner. It provides readers with the experiences, investigation methodologies, and investigation protocols used in, and derived from completing thousands of forensic engineering investigations. It begins with providing a baseline methodology for completing forensic investigations and closes with advice on testifying as an expert witness. Much of what must be known in this field is not learned in school, but is based upon experience since recognizing the cause of a building system failure requires a blending of skills from the white collar and blue collar worlds. Such knowledge can be vital since failures (e.g., water entry) often result from construction activities completed out of sequence. This book details proven methodologies based on over 7,000 field investigations, methodologies which can be followed by both professionals and laymen alike. A leading scientist argues that we must consider deploying climate engineering technology to slow the pace of global warming. Climate engineering—which could slow the pace of global warming by injecting reflective particles into the upper atmosphere—has emerged in recent years as an extremely controversial technology. And for good reason: it carries unknown risks and it may undermine commitments to conserving energy. Some critics also view it as an immoral human breach of the natural world. The latter objection, David Keith argues in A Scientist's Case for Climate Engineering, is groundless; we have been using technology to alter our environment for years. But he agrees that there are large issues at stake. A leading scientist long concerned about climate change, Keith offers no naïve proposal for an easy fix to what is perhaps the most challenging question of our time; climate engineering is no silver bullet. But he argues that after decades during which very little progress has been made in reducing carbon emissions we must put this technology on the table and consider it

responsibly. That doesn't mean we will deploy it, and it doesn't mean that we can abandon efforts to reduce greenhouse gas emissions. But we must understand fully what research needs to be done and how the technology might be designed and used. This book provides a clear and accessible overview of what the costs and risks might be, and how climate engineering might fit into a larger program for managing climate change. From acoustics to holograms—explore awesome engineering facts for kids ages 8 to 12 Did you know that computer chips can be thousands of times smaller than a grain of sand? Or that whale fins inspired the wind turbine? The Fascinating Engineering Book for Kids is packed with 500 incredible facts about every branch of engineering with full-color pictures to match! Kids (and adults) will learn about some of the most famous and influential engineers in history, and explore how engineers helped build so many of the amazing things in our world, from underwater machines to spaceships and satellites! Dig into the best in kids' engineering books with fascinating trivia like: The Ancient Theatre of Epidauros is an amphitheater in Greece built in the fourth century. It was designed so well that it is still used today! GloFish are genetically engineered to enhance their luminescence—a glow that can be seen under ultraviolet lights. Robotic engineers can work in animatronics where they design and build robots for entertainment, like the ones you see in theme parks. Inspire curiosity and a lifelong love of science with this mind-boggling book of engineering for kids. Written by the author of the best-selling HyperText & HyperMedia, this book is an excellent guide to the methods of usability engineering. The book provides the tools needed to avoid usability surprises and improve product quality. Step-by-step information on which method to use at various stages during the development lifecycle are included, along with detailed information on how to run a usability test and the unique issues relating to international usability. * Emphasizes cost-effective methods that developers can implement immediately * Instructs readers about which methods to use when, throughout the development lifecycle, which ultimately helps in cost-benefit analysis. * Shows readers how to avoid the four most frequently listed reasons for delay in software projects. * Includes detailed information on how to run a usability test. * Covers unique issues of international usability. * Features an extensive bibliography allowing readers to find additional information. * Written by an internationally renowned expert in the field and the author of the best-selling HyperText & HyperMedia. Engineering is where human knowledge meets real-world problems--and solves them. It's the source of some of our greatest inventions, from the catapult to the jet engine, from the cell phone to the Large Hadron Collider. Marshall Brain, creator of the How Stuff Works series, provides a detailed look at 250 milestones in aerospace, architecture, chemistry, computer engineering, and more, from ancient history to the present. Book Review Metabolic engineering is a new field with applications in the production of chemicals, fuels, materials, pharmaceuticals, and medicine at the genetic level. The field's novelty is in the synthesis of molecular biology techniques and the tools of mathematical analysis, which allow rational selection of targets for genetic modification through measurements and control of metabolic fluxes. The objective is to identify specific genetics or environmental manipulations that result in improvements in yield and productivities of biotechnological processes. Key features of the book are pathway integration and the focus on metabolic flux as a fundamental determinant of cell physiology. The book keeps mathematical complexity to a minimum, and provides a glossary of biological terms to facilitate use of the book by a broader spectrum of readers. A web page exists to communicate updates of the codes and homework problems. Demonstrates metabolic engineering in action with numerous examples of pathway modification Includes methods for identifying key enzymes in metabolic networks Contains a comprehensive review of metabolic biochemistry Discusses metabolic regulation at the gene, enzyme, operon, and cell levels Explains concepts of stoichiometry, kinetics, and thermodynamics of metabolic pathways Minimizes mathematical complexity Links to a Web page to communicate updates of the software code and homework problems The way in which academic engineering research is financed and public expectations for the outcomes from such research are changing at an unprecedented rate. The decrease in support of defense-related research, coupled with the realization that many U.S. technological products are no longer competitive in the global market, has sent a shock wave through research universities that train engineers. This book argues for several concrete actions on the part of universities, government, and industry to ensure the flow and relevance of technical talent to meet national social and economic goals, to maintain a position of leadership in the global economy, and to preserve and enhance the nation's engineering knowledge base. This book provides an introduction to the understanding and use of object-oriented methodologies for engineering problem solving with a specific emphasis on analysis and design. (Object-oriented programming is a general computer language methodology. The name comes from the focus on describing problems in terms of objects, both physical and conceptual).

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